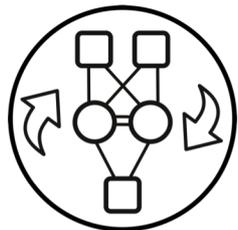


Current research on dependability aspects of TSN at UIB

Inés Álvarez Vadillo

Julián Proenza, Manuel Barranco, Alberto Ballesteros



Universitat
de les Illes Balears

Outline of the presentation

Work on TSN

- Time redundancy of frames

- Mixing time and spatial redundancy

- Design a dependable network architecture

- Model checking of AVB's SRP using Uppaal

Work on FTT to be adapted to TSN

- Dynamic fault-tolerance in the system

- Dependability evaluation

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Introduction

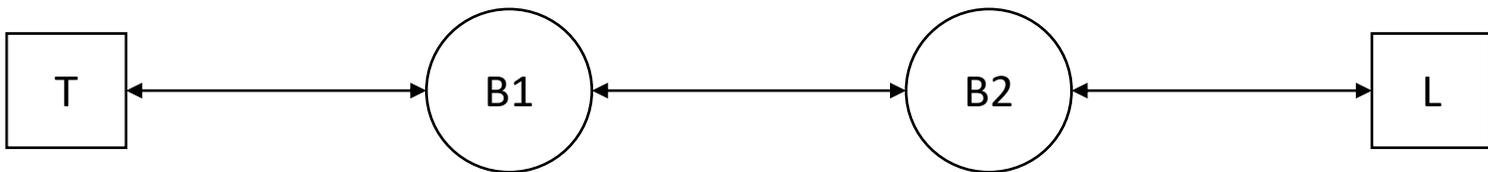
- TSN devises the use of spatial redundancy to increase reliability
- IEEE 802.1Qca amendment to Path Control and Reservation. Creation of multiple paths.
- IEEE 802.1CB standard for Frame Replication and Elimination for Reliability. Send frames through multiple paths in parallel.

Time redundancy of frames: current state

- Time redundancy to tolerate temporary faults
- We proposed the Proactive Transmission of Replicated Frames mechanism
- Transmit several replicas in a preventive manner
- We proposed three different approaches

Time redundancy of frames: current state

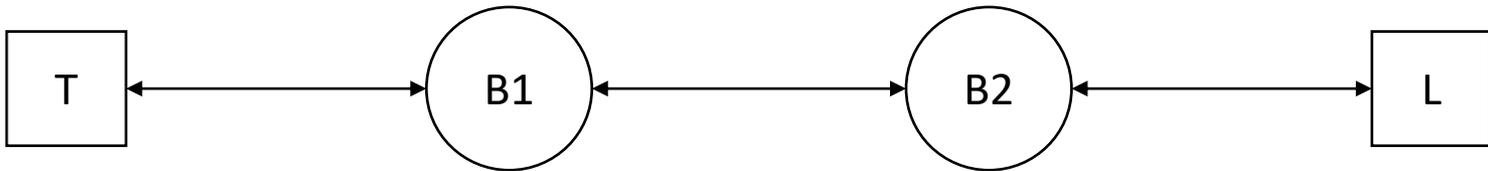
End-to-end estimation and replication



Time redundancy of frames: current state

End-to-end estimation and replication

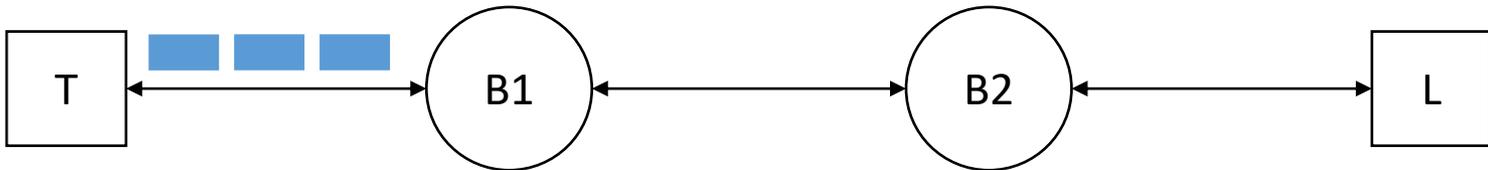
$k=3$



Time redundancy of frames: current state

End-to-end estimation and replication

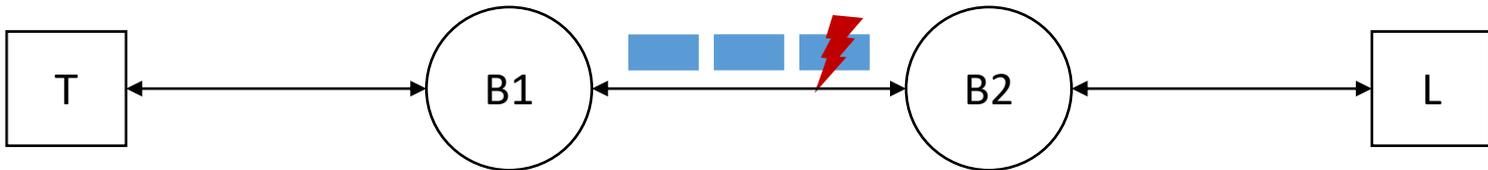
$k=3$



Time redundancy of frames: current state

End-to-end estimation and replication

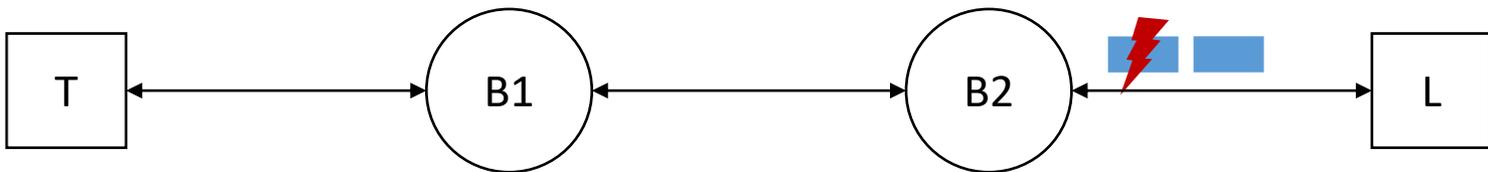
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Time redundancy of frames: current state

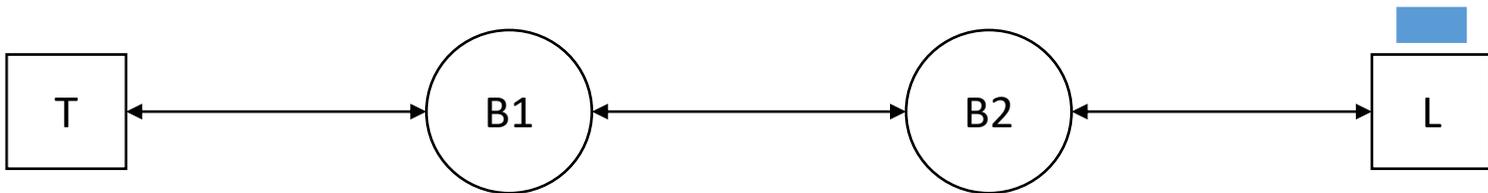
End-to-end estimation and replication

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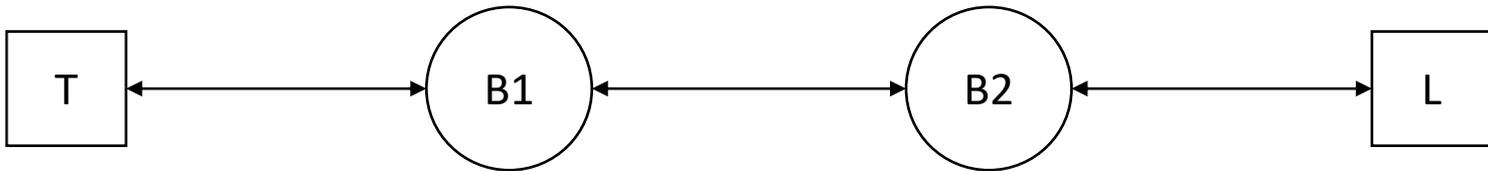
Time redundancy of frames: current state

End-to-end estimation and replication



Time redundancy of frames: current state

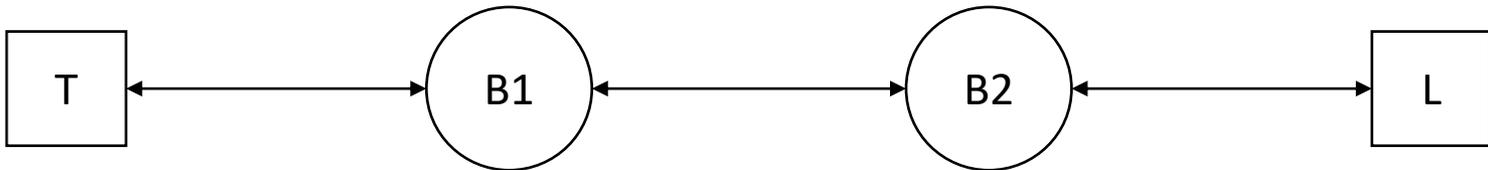
End-to-end estimation, link-based replication



Time redundancy of frames: current state

End-to-end estimation, link-based replication

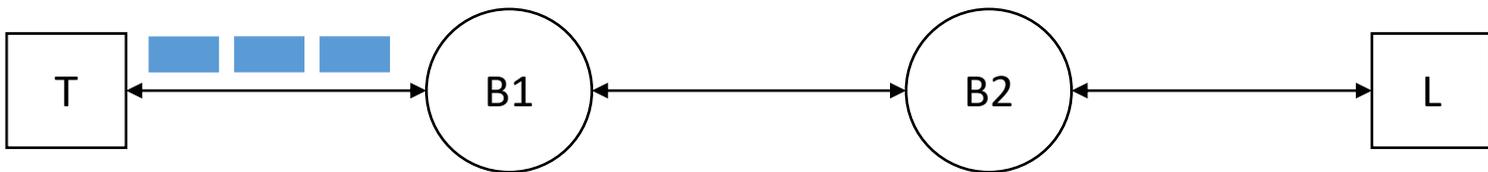
$k'=3$



Time redundancy of frames: current state

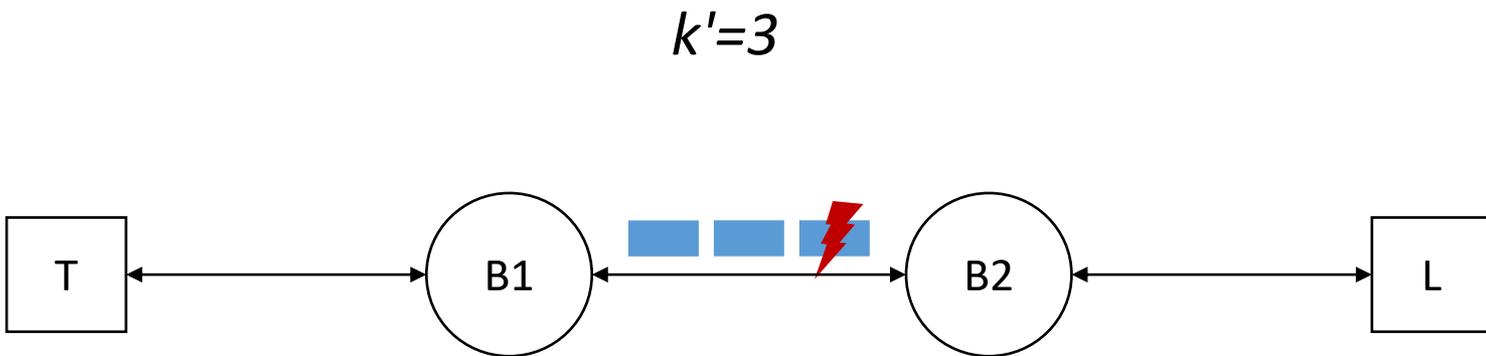
End-to-end estimation, link-based replication

$k'=3$



Time redundancy of frames: current state

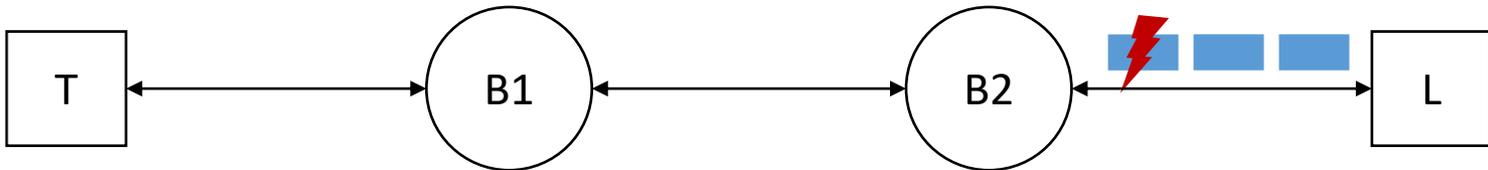
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Time redundancy of frames: current state

End-to-end estimation, link-based replication

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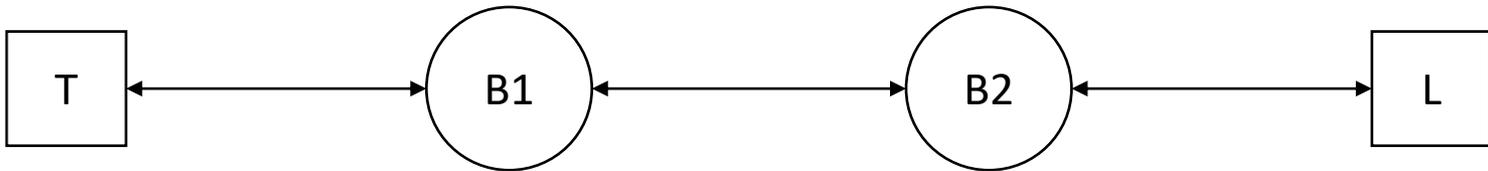
Time redundancy of frames: current state

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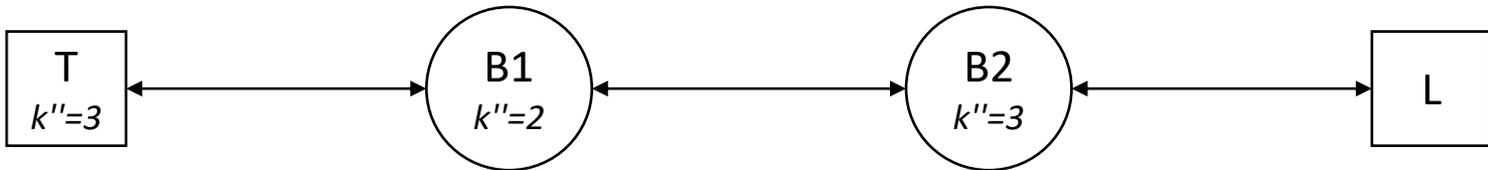
Time redundancy of frames: current state

Link-based estimation and replication



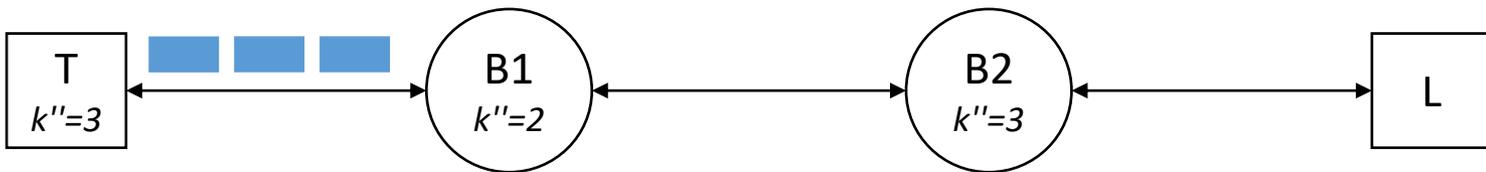
Time redundancy of frames: current state

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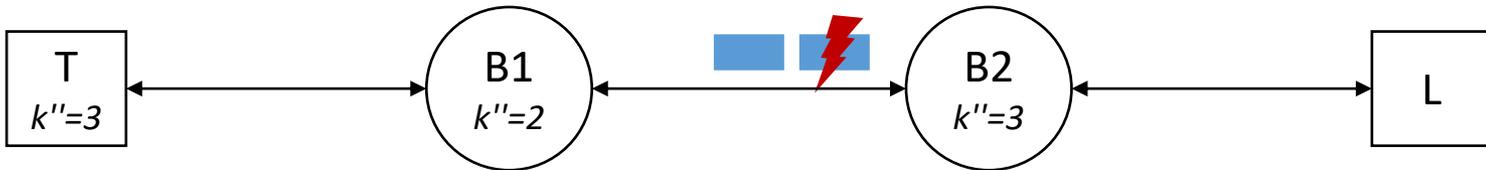
Time redundancy of frames: current state

Link-based estimation and replication



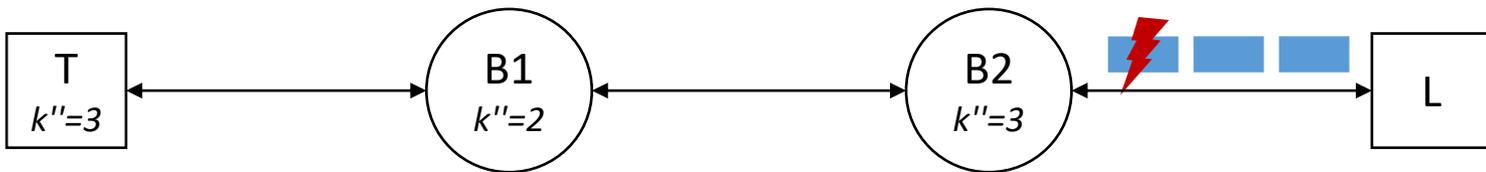
Time redundancy of frames: current state

Link-based estimation and replication



Time redundancy of frames: current state

Link-based estimation and replication



Time redundancy of frames: current state

Link-based estimation and replication



State of the work

- Compared with OMNeT++
 - Exhaustive fault injection
 - Case study
- Want to carry out a reliability analysis
- Want to implement a real prototype

Outline of the presentation

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- Mixing time and spatial redundancy

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- Model checking of AVB's SRP using Uppaal

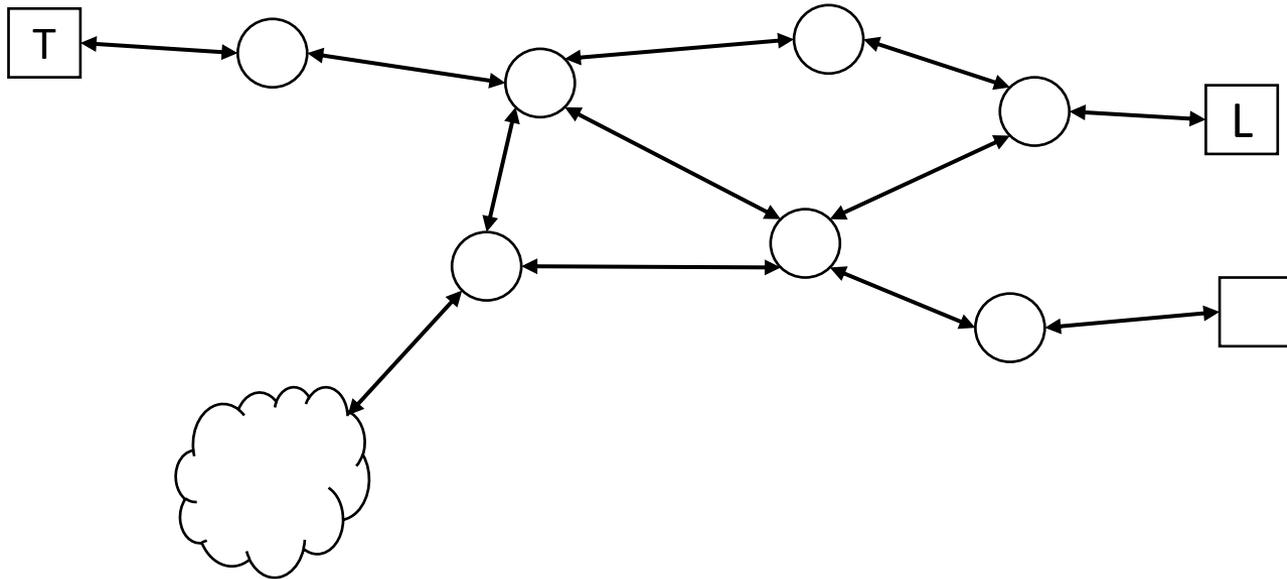
Work on FTT to be adapted to TSN

- Dynamic fault-tolerance in the system

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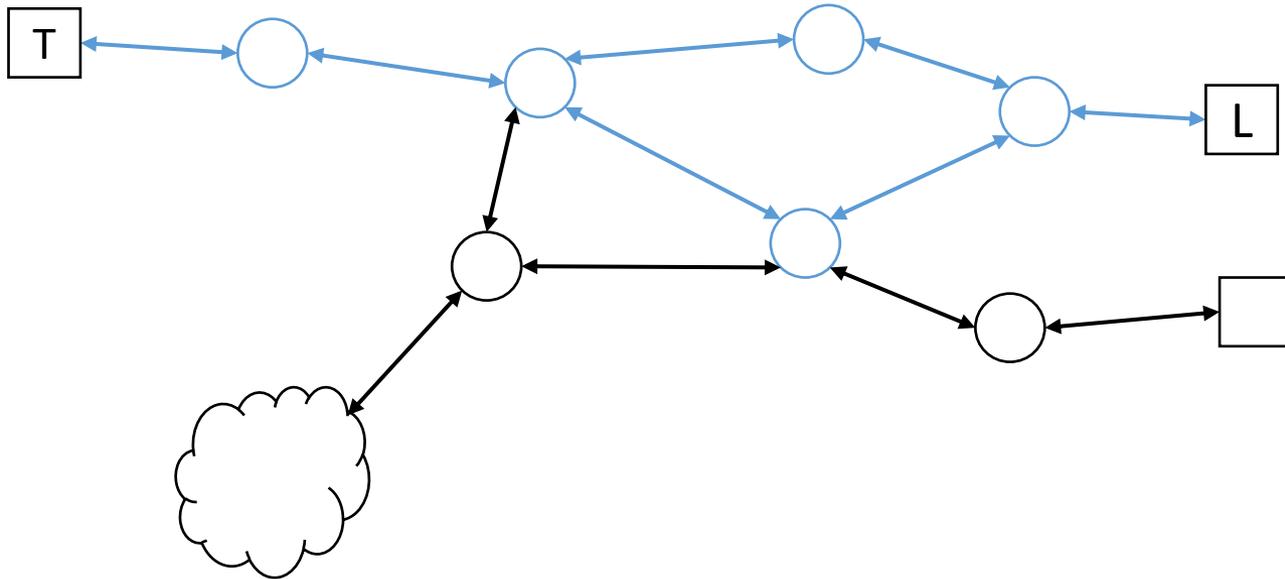
Mixing time and spatial redundancy

Starting point



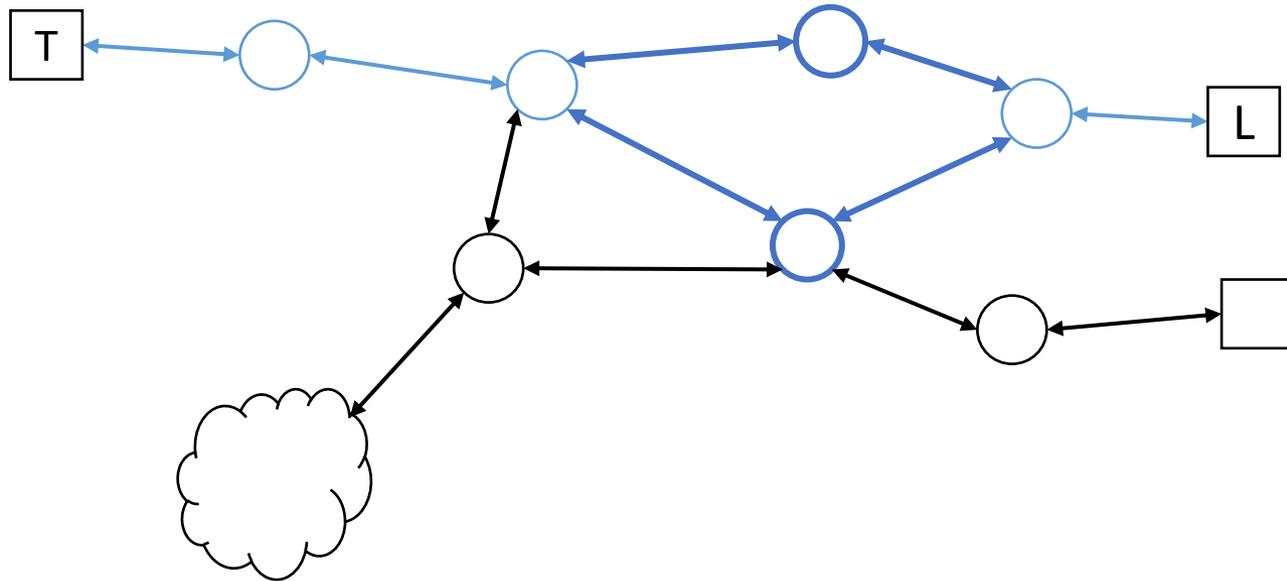
Mixing time and spatial redundancy

Starting point



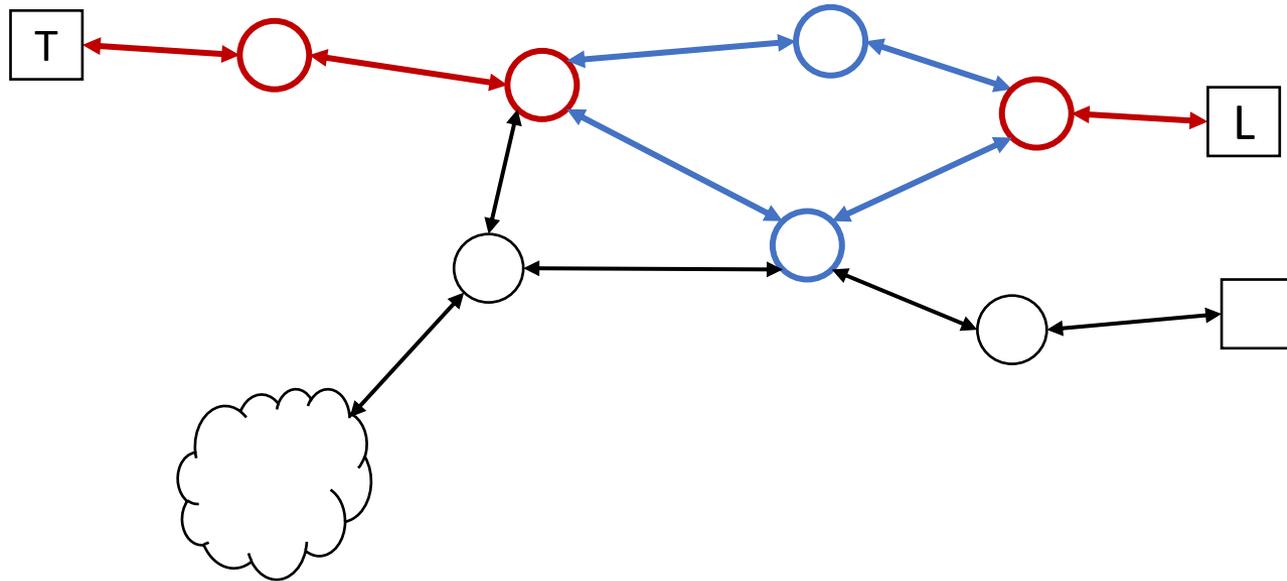
Mixing time and spatial redundancy

Detect spatial redundancy



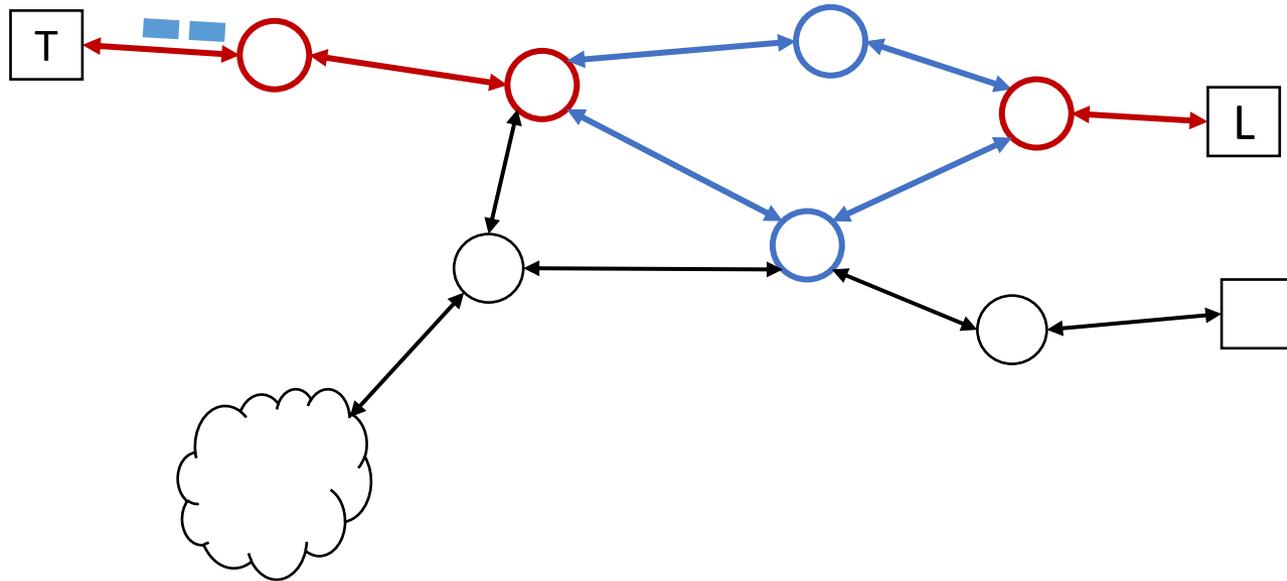
Mixing time and spatial redundancy

Detect spatial redundancy



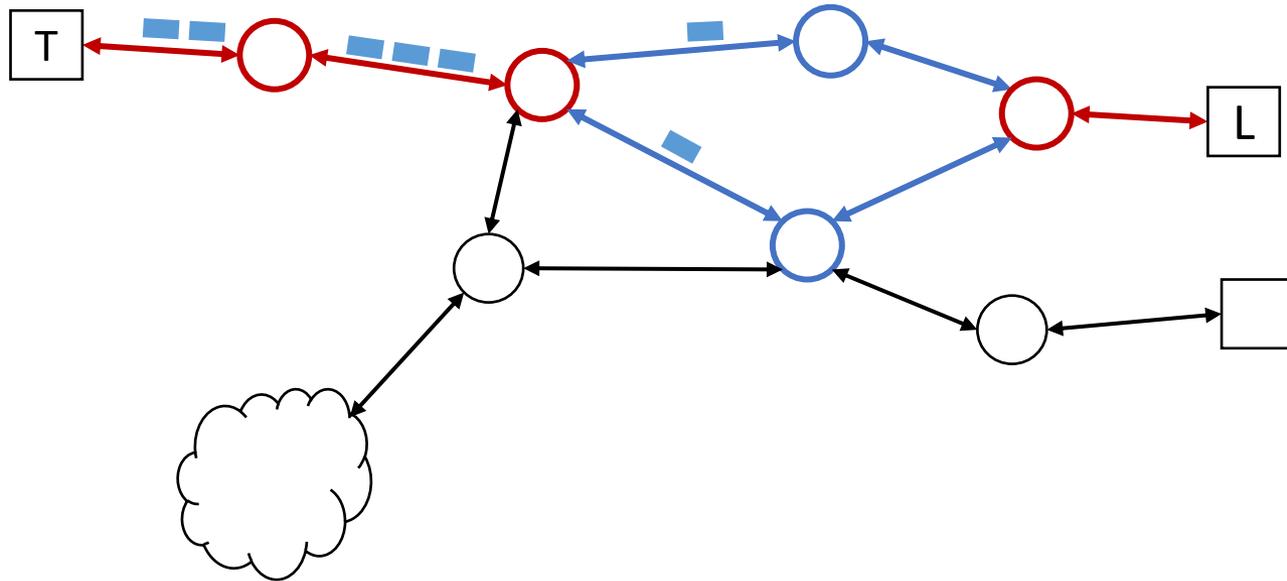
Mixing time and spatial redundancy

Decide on the level of replication



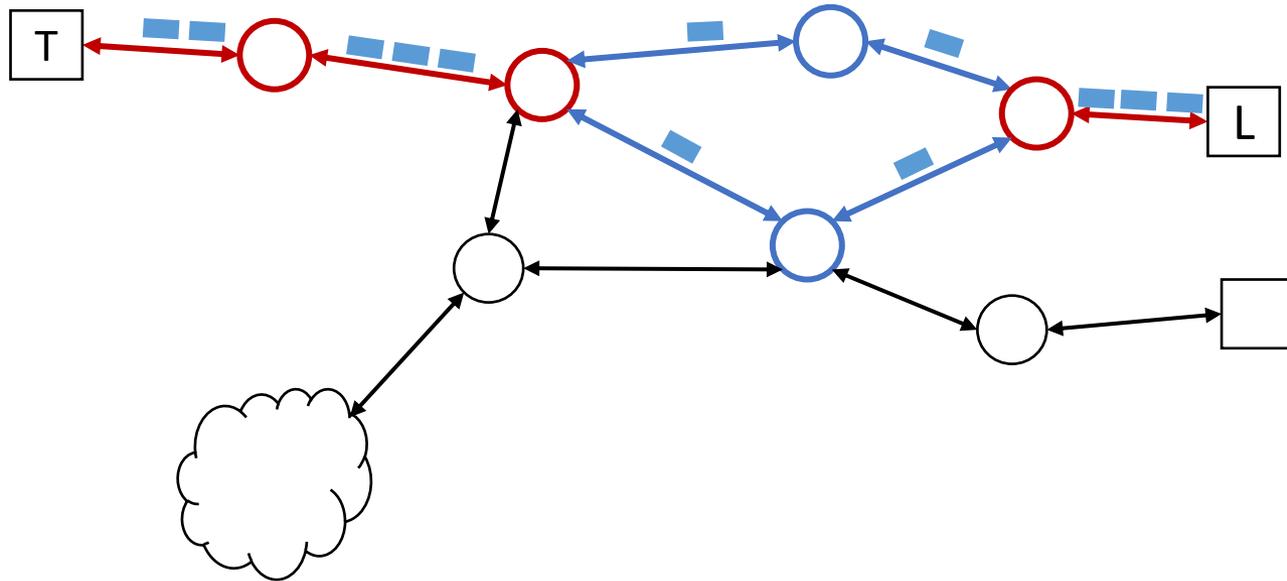
Mixing time and spatial redundancy

Decide on the level of replication



Mixing time and spatial redundancy

Decide on the level of replication



Next steps

- We want this to be dynamic and autonomous.
- Design the mechanisms to extract information from the network and make decisions.
- Mix both mechanisms using simulation to measure the gain in reliability and bandwidth consumption.
- Develop a real prototype.

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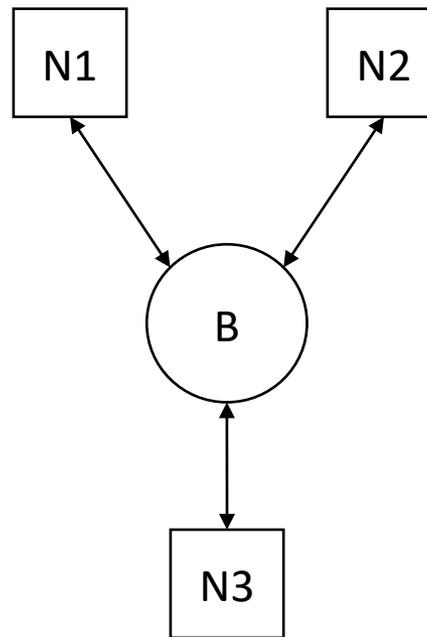
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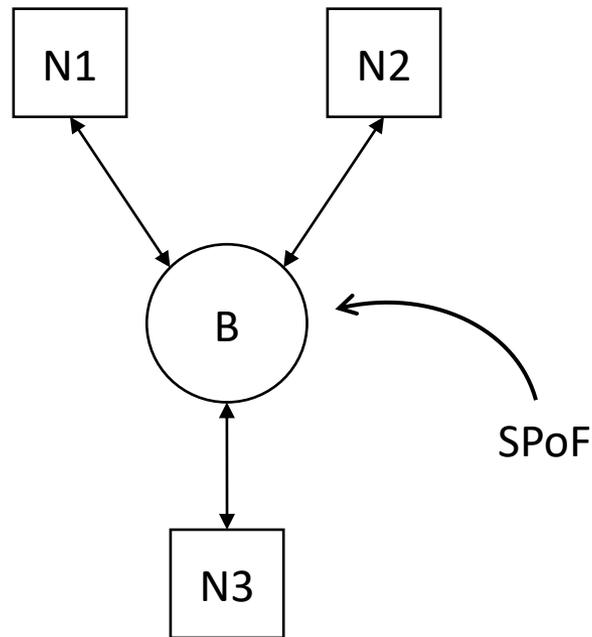
Design a dependable architecture

Starting point



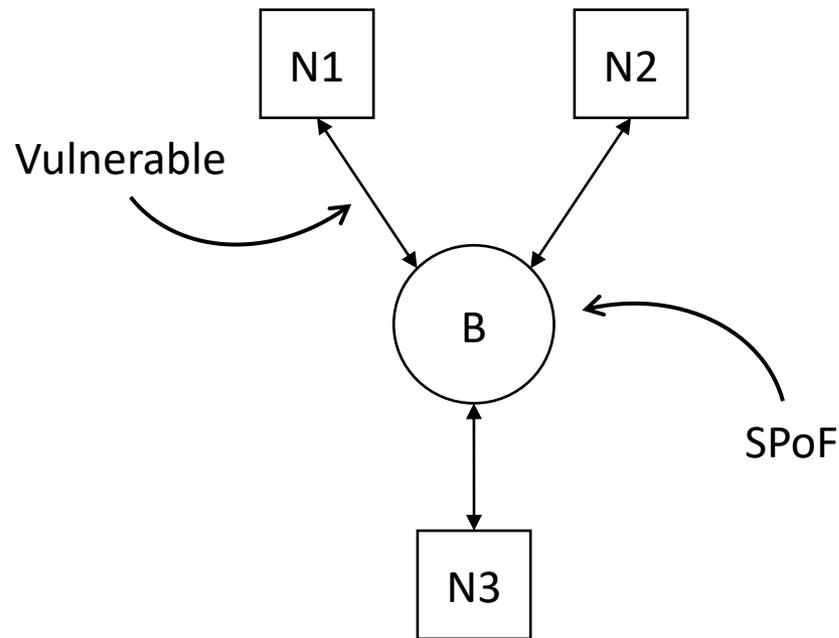
Design a dependable architecture

Starting point



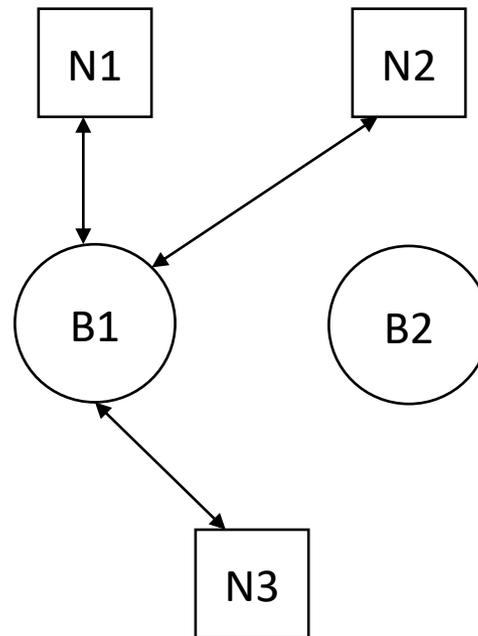
Design a dependable architecture

Starting point



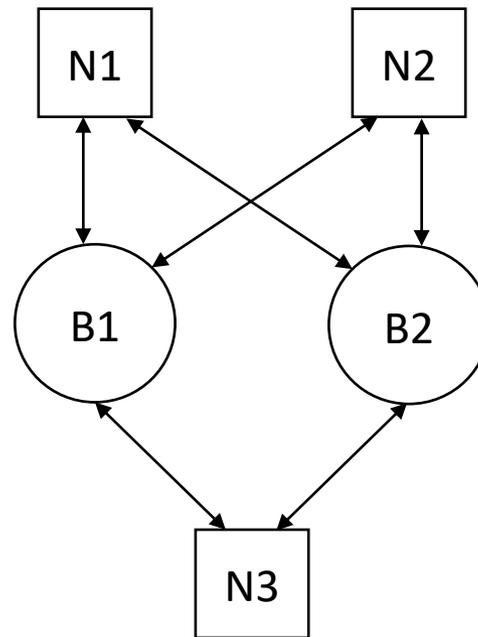
Design a dependable architecture

Eliminate SPoF



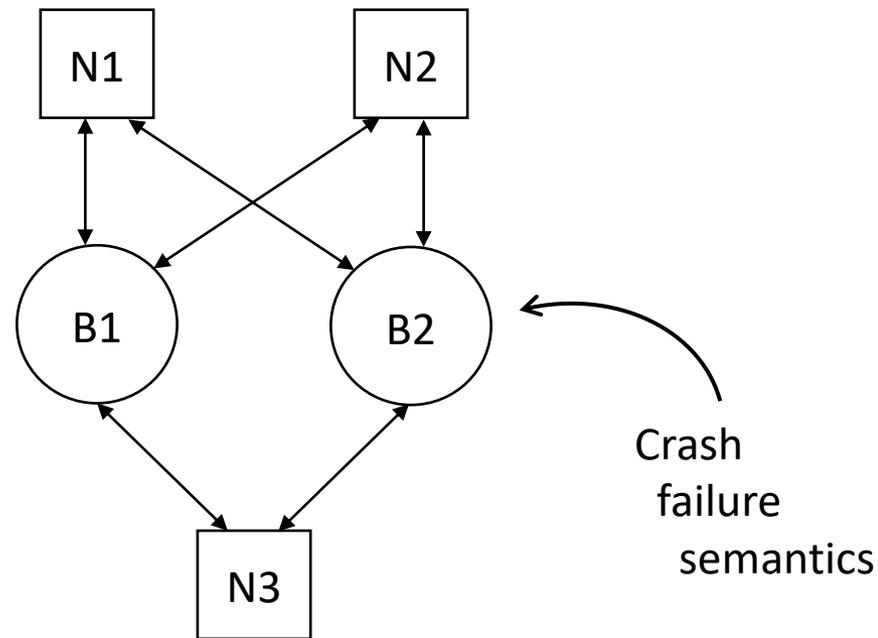
Design a dependable architecture

Add redundant paths



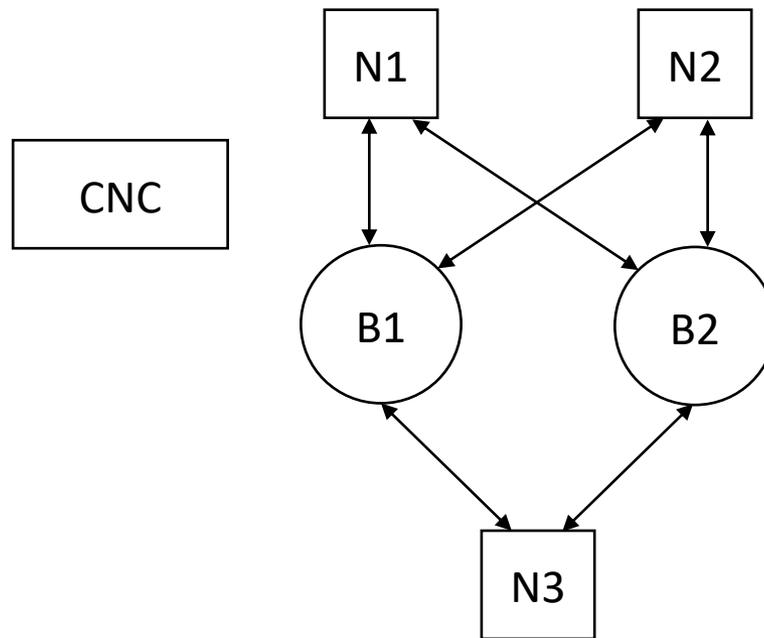
Design a dependable architecture

Restrict the failure semantics



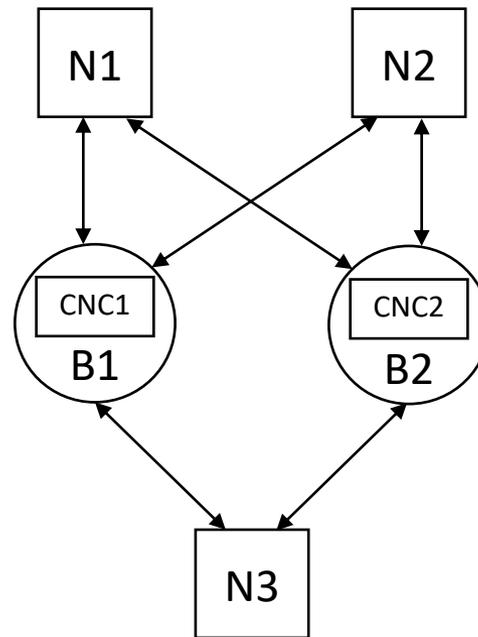
Design a dependable architecture

What should we do if we want a CNC?



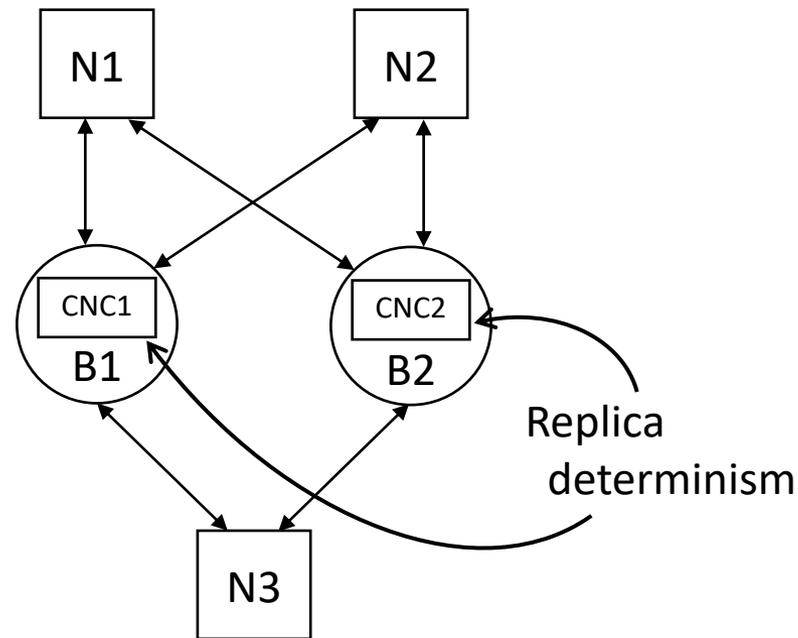
Design a dependable architecture

Introduce CNC in Switches



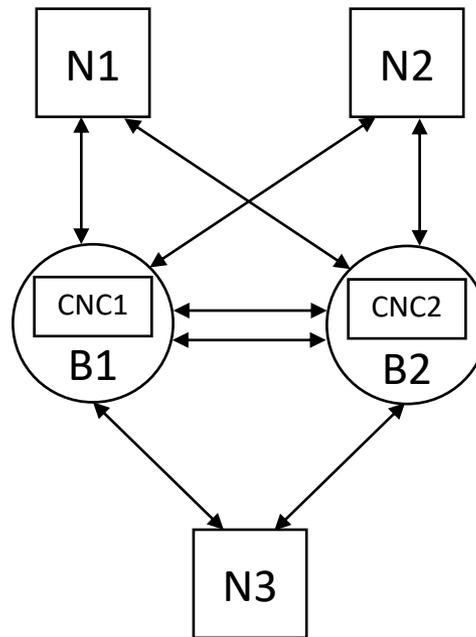
Design a dependable architecture

Introduce CNC in Switches



Design a dependable architecture

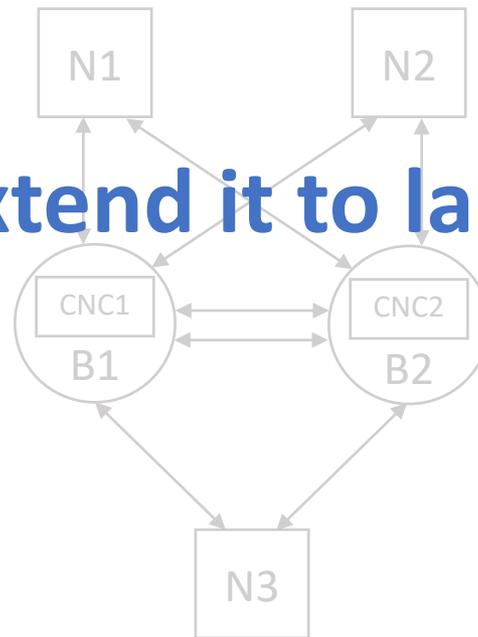
Include interlinks for the CNCs to communicate



Design a dependable architecture

Include interlinks for the CNCs to communicate

How can we extend it to larger networks?



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- Dependability evaluation

Introduction

- We are modelling the AVB version of SRP using Uppaal.
- SRP operation in talker, bridges and listeners.
- Through the development we detected consistency and reliability issues.
- How will the issues detected affect TSN's SRP?

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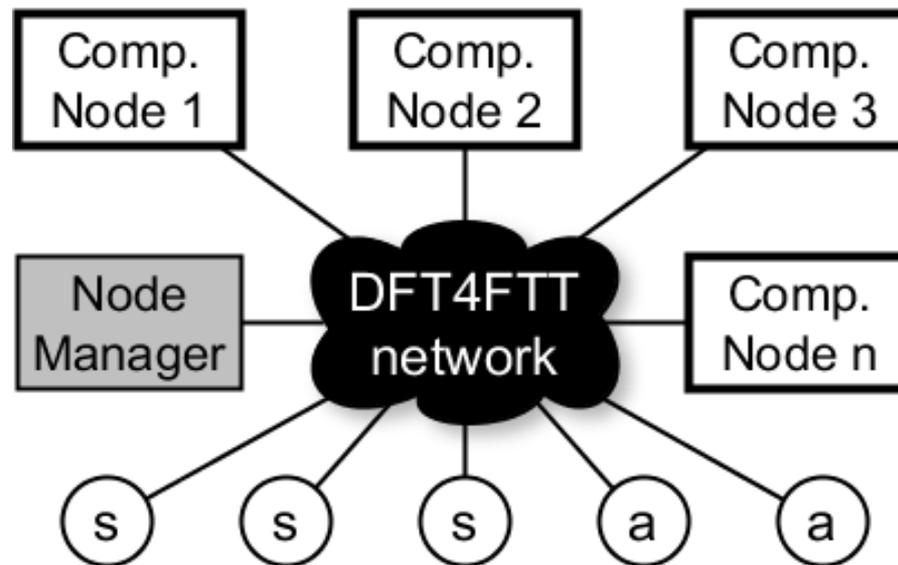
- Dependability evaluation

Introduction

- In our previous project we built a highly dependable distributed architecture based on FTT-Ethernet.
- We implemented fault-tolerance for the network and the nodes to increase the overall reliability of the system.
- GOAL: We want to build a self-reconfigurable infrastructure for critical adaptive distributed embedded systems.
- Include dynamic fault-tolerance mechanisms that can adapt

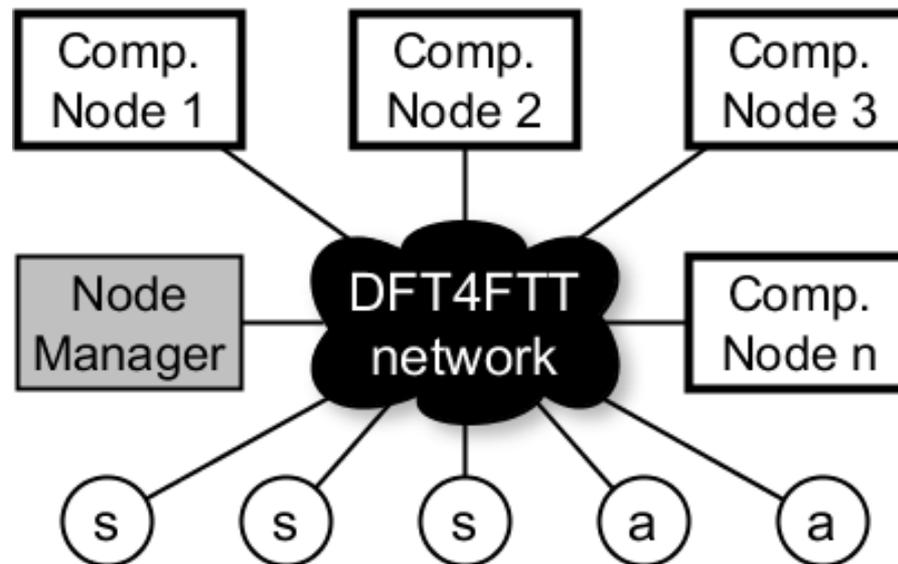
Dynamic fault-tolerance in the system

At the **node level**, our architecture is composed of **various components**



Dynamic fault-tolerance in the system

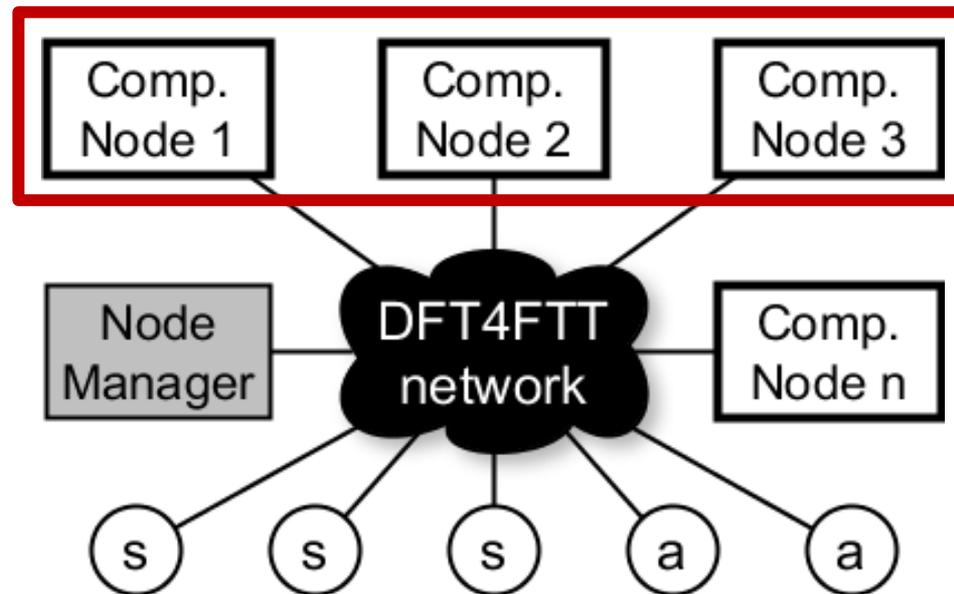
At the **node level**, our architecture is composed of **various components**



Tasks can be dynamically assigned to the nodes

Dynamic fault-tolerance in the system

At the **node level**, our architecture is composed of **various components**



Tasks can be dynamically assigned to the nodes
E.g. any set of nodes can be configured for TMR

Dynamic fault-tolerance in the system

Potential change triggers

- Human commands
- Phase of the mission
- Environment
- State of the architecture

Dynamic fault-tolerance in the system

Potential change triggers

- **Human commands**
- Phase of the mission
- Environment
- State of the architecture



- On-demand func
- Overruling
- ...

System



Dynamic fault-tolerance in the system

Potential change triggers

- Human commands
- **Phase of the mission**
- Environment
- State of the architecture



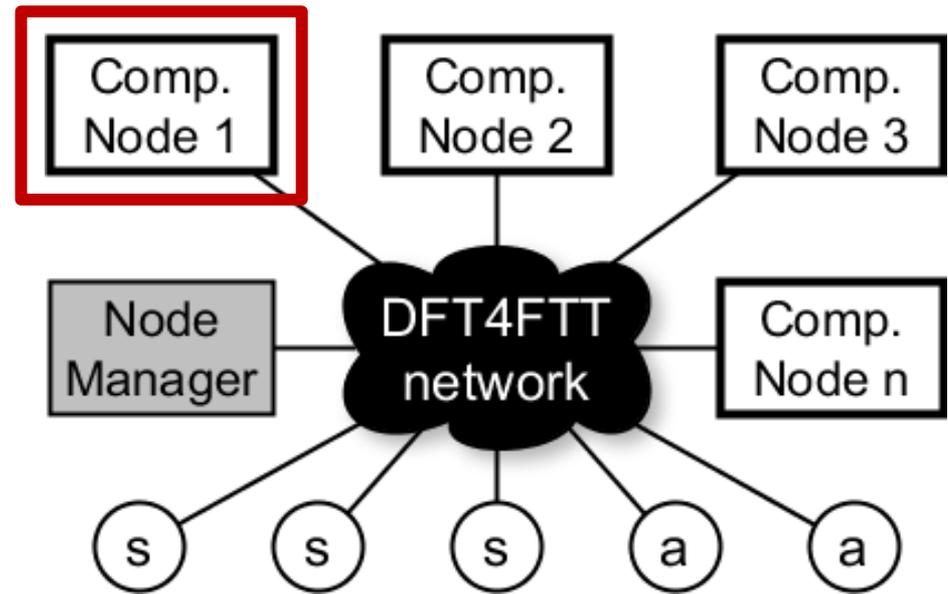
Phases in a commercial flight

- Engine start and warm-up
- Taxi
- Takeoff
- Climb to 45 kft
- Cruise
- Descent
- Landing
- Taxi
- Shutdown

Dynamic fault-tolerance in the system

Potential change triggers

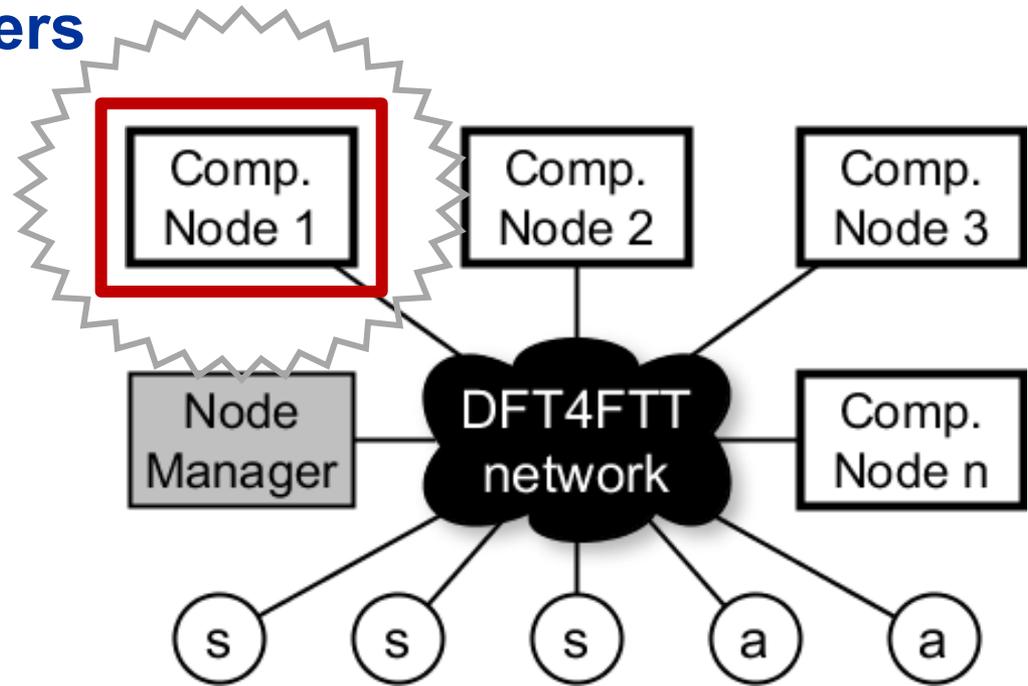
- Human commands
- Phase of the mission
- **Environment**
- State of the architecture



Dynamic fault-tolerance in the system

Potential change triggers

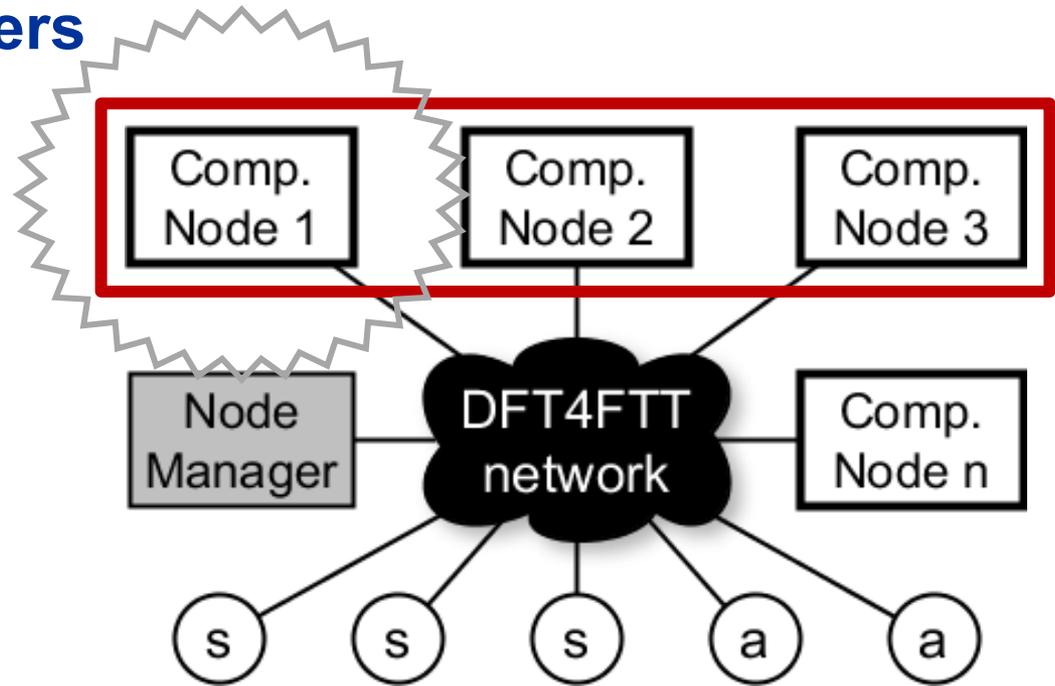
- Human commands
- Phase of the mission
- **Environment**
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Dynamic fault-tolerance in the system

Potential change triggers

- Human commands
- Phase of the mission
- **Environment**
- State of the architecture

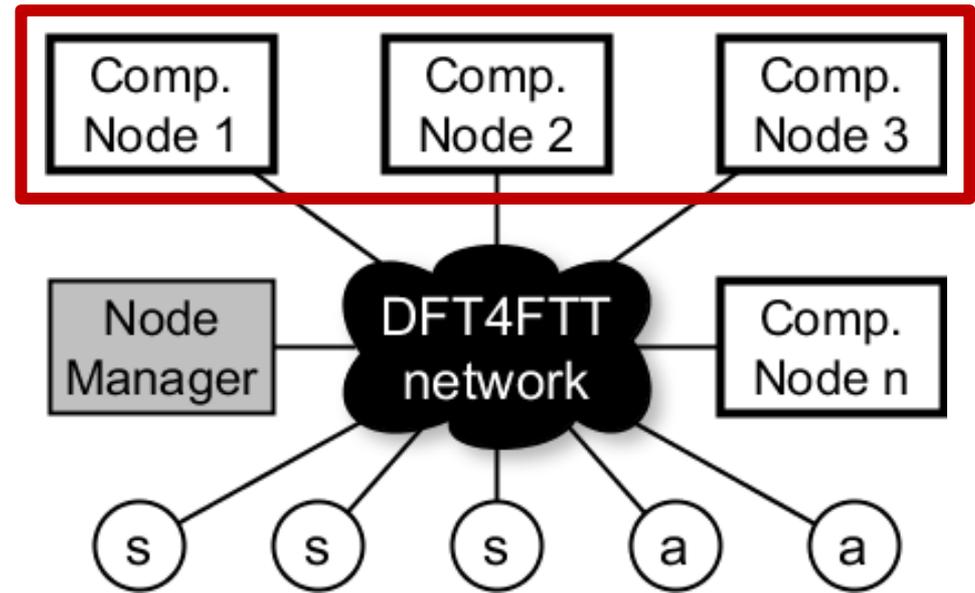


More hostile environment more replication

Dynamic fault-tolerance in the system

Potential change triggers

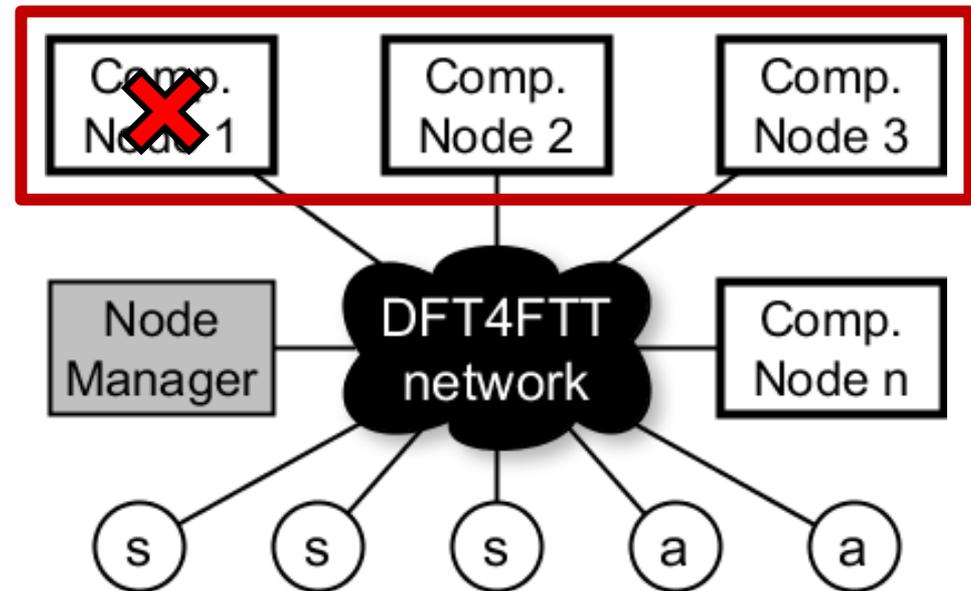
- Human commands
- Phase of the mission
- Environment
- **State of the architecture**



Dynamic fault-tolerance in the system

Potential change triggers

- Human commands
- Phase of the mission
- Environment
- **State of the architecture**

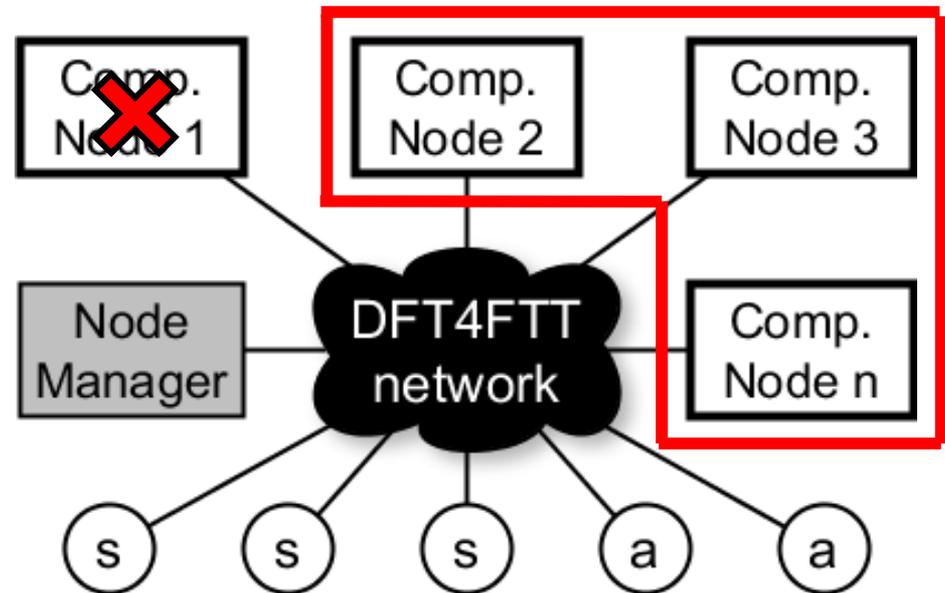


When one node is faulty it can be replaced for **redundancy preservation**

Dynamic fault-tolerance in the system

Potential change triggers

- Human commands
- Phase of the mission
- Environment
- **State of the architecture**

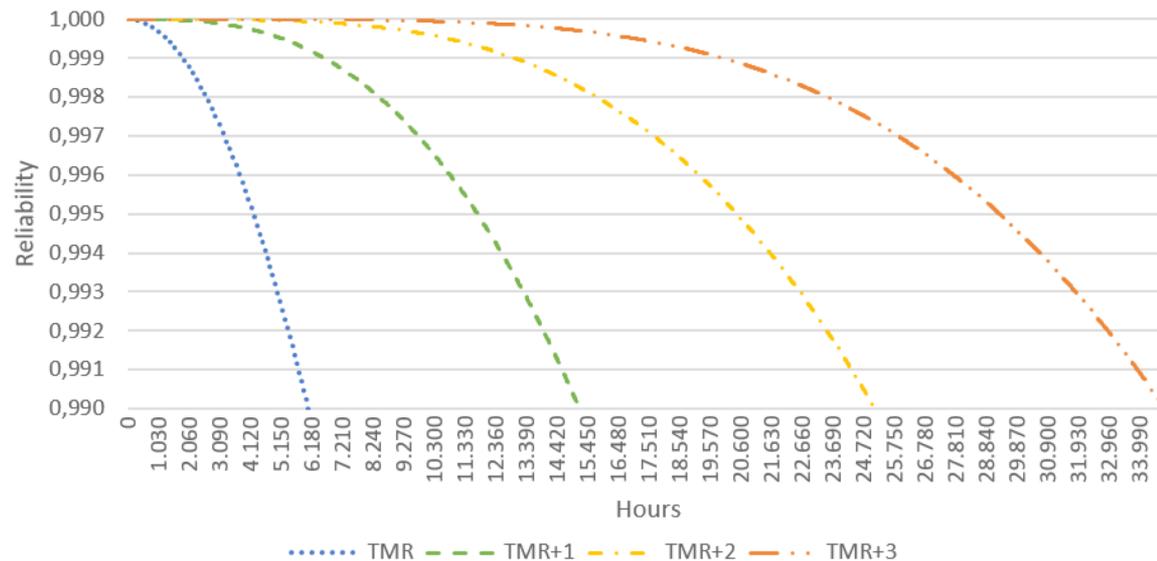


When one node is faulty it can be replaced for **redundancy preservation**

Dynamic fault-tolerance in the system

Potential change triggers

- Human commands
- Phase of the mission
- Environment
- **State of the architecture**

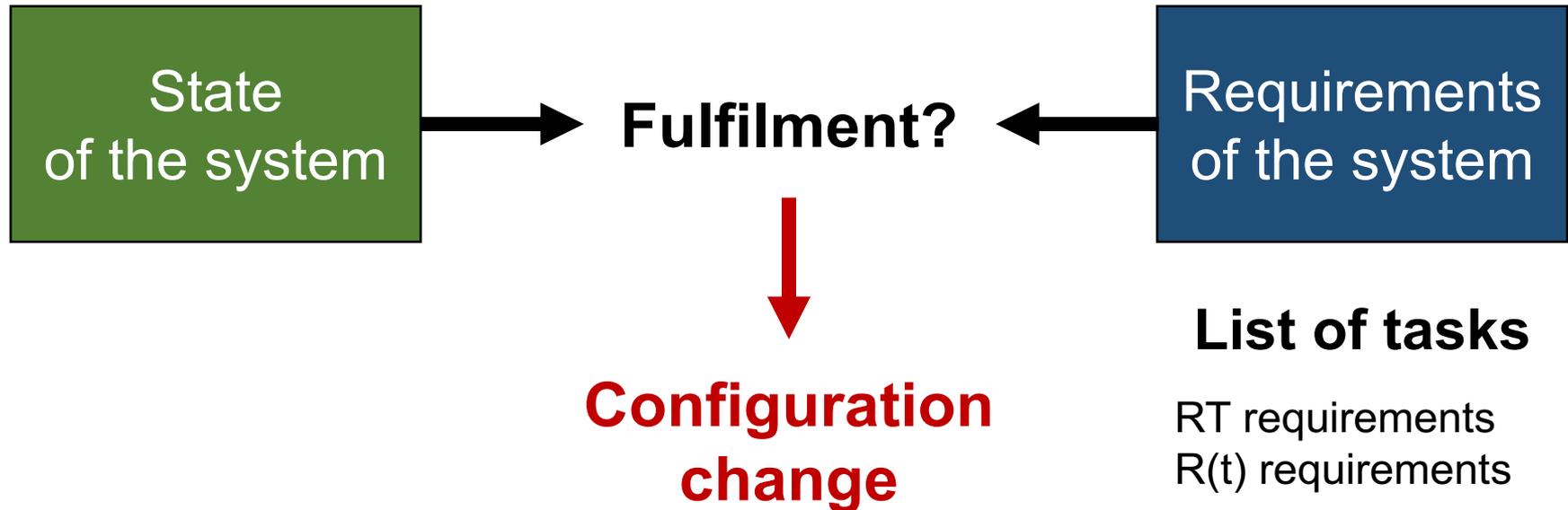


When one node is faulty it can be replaced for **redundancy preservation**

This seriously increases reliability

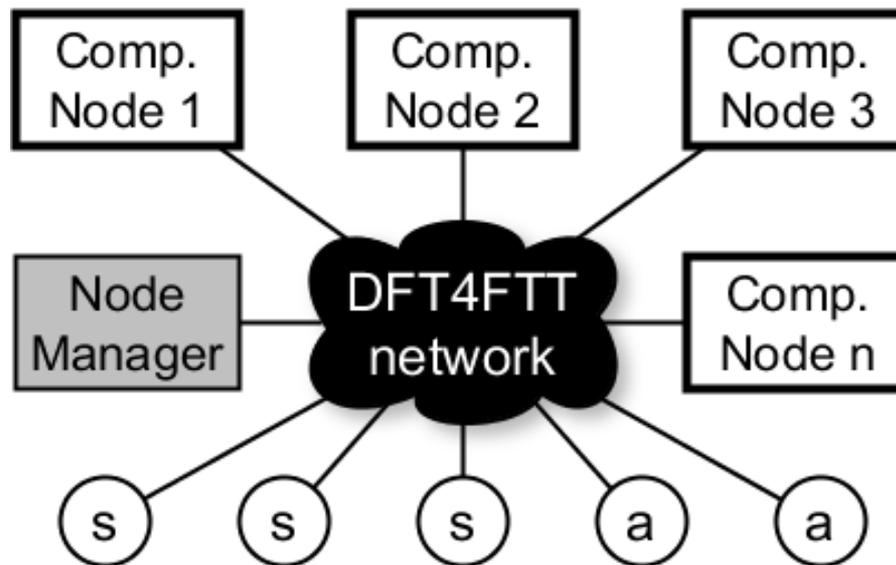
Dynamic fault-tolerance in the system

Changing the configuration



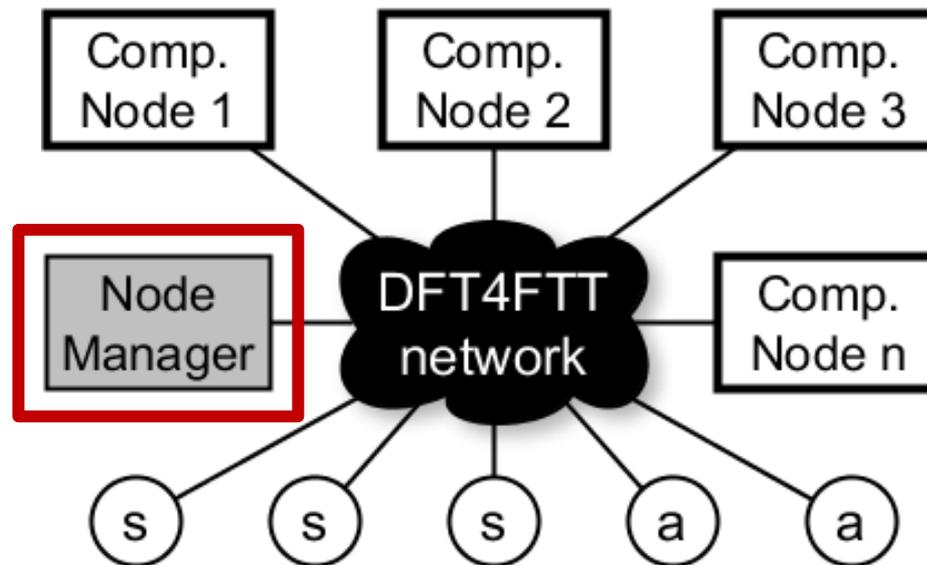
Dynamic fault-tolerance in the system

Performing changes



Dynamic fault-tolerance in the system

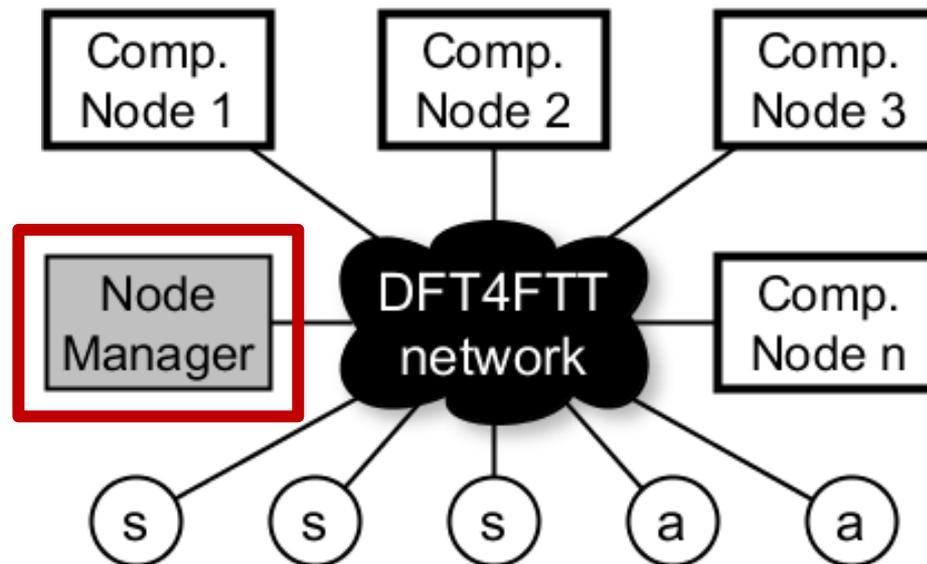
Performing changes



Dynamic fault-tolerance in the system

Performing changes

- **Monitoring**
- **Decision**
- **Conf change**



Next steps

- Extend this work to TSN-based systems.
- We would like to integrate the node manager operation with the Centralised Network Configurator.

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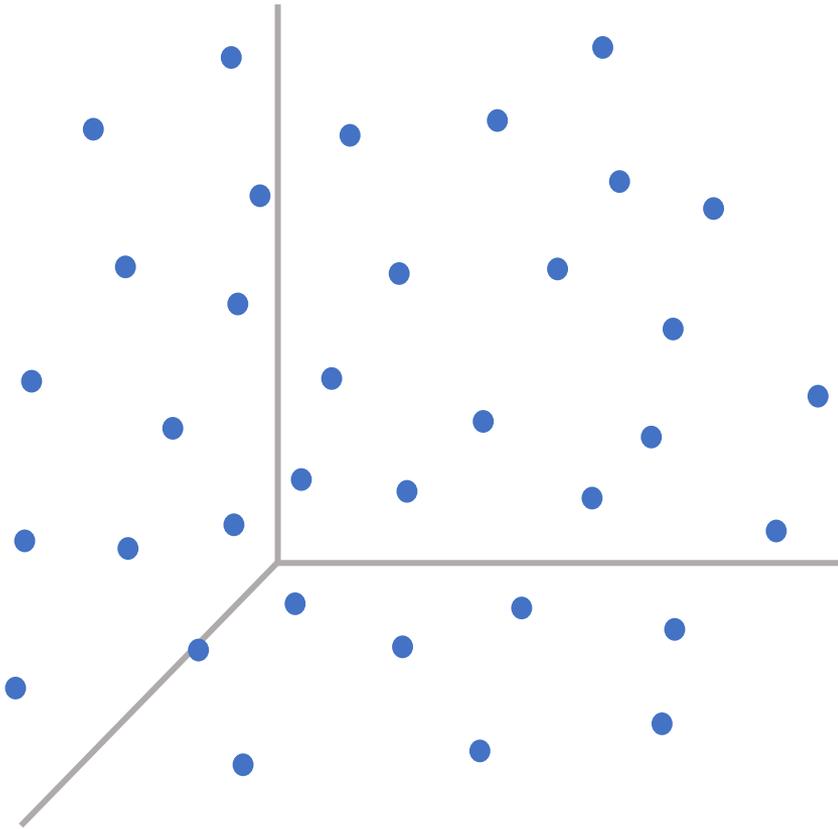
- Dynamic fault-tolerance in the system

- Dependability evaluation

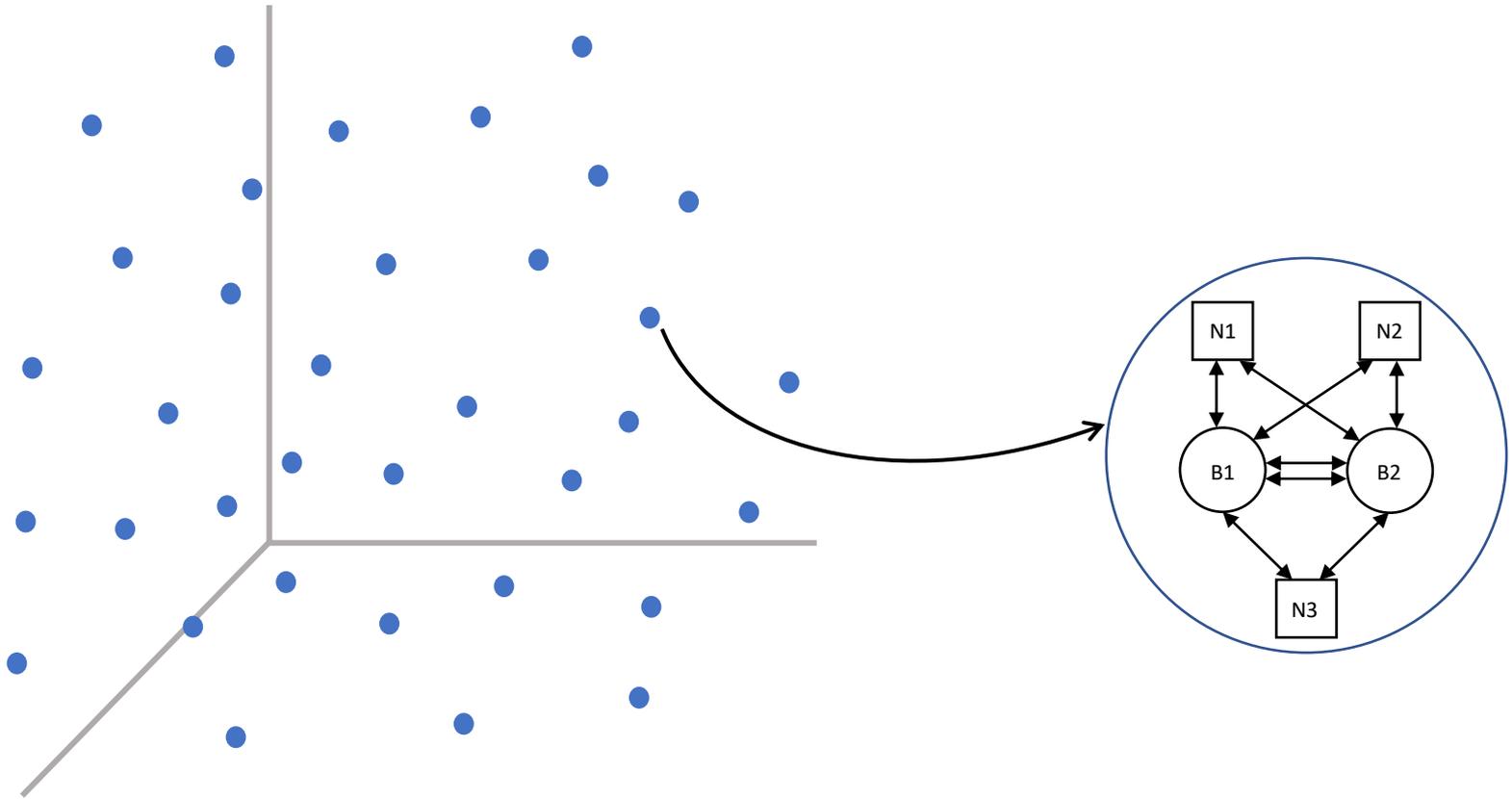
Introduction

- Explore the design space for the communication subsystem of FTTRS.
- Graph-based modelling of the network.
- Generate all networks that meet a set requirements.
- Find the one with the highest reliability for the given requirements.

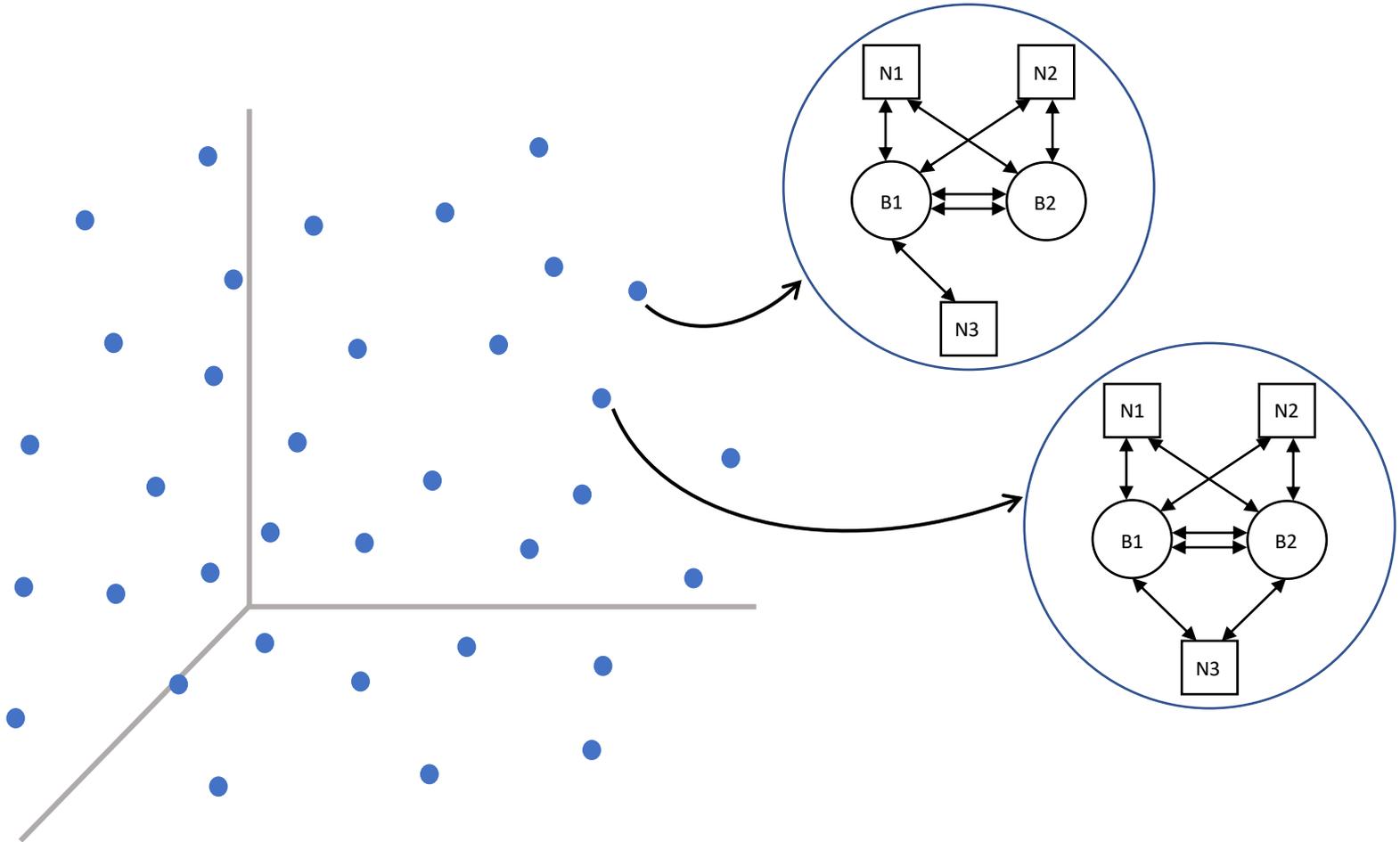
Introduction



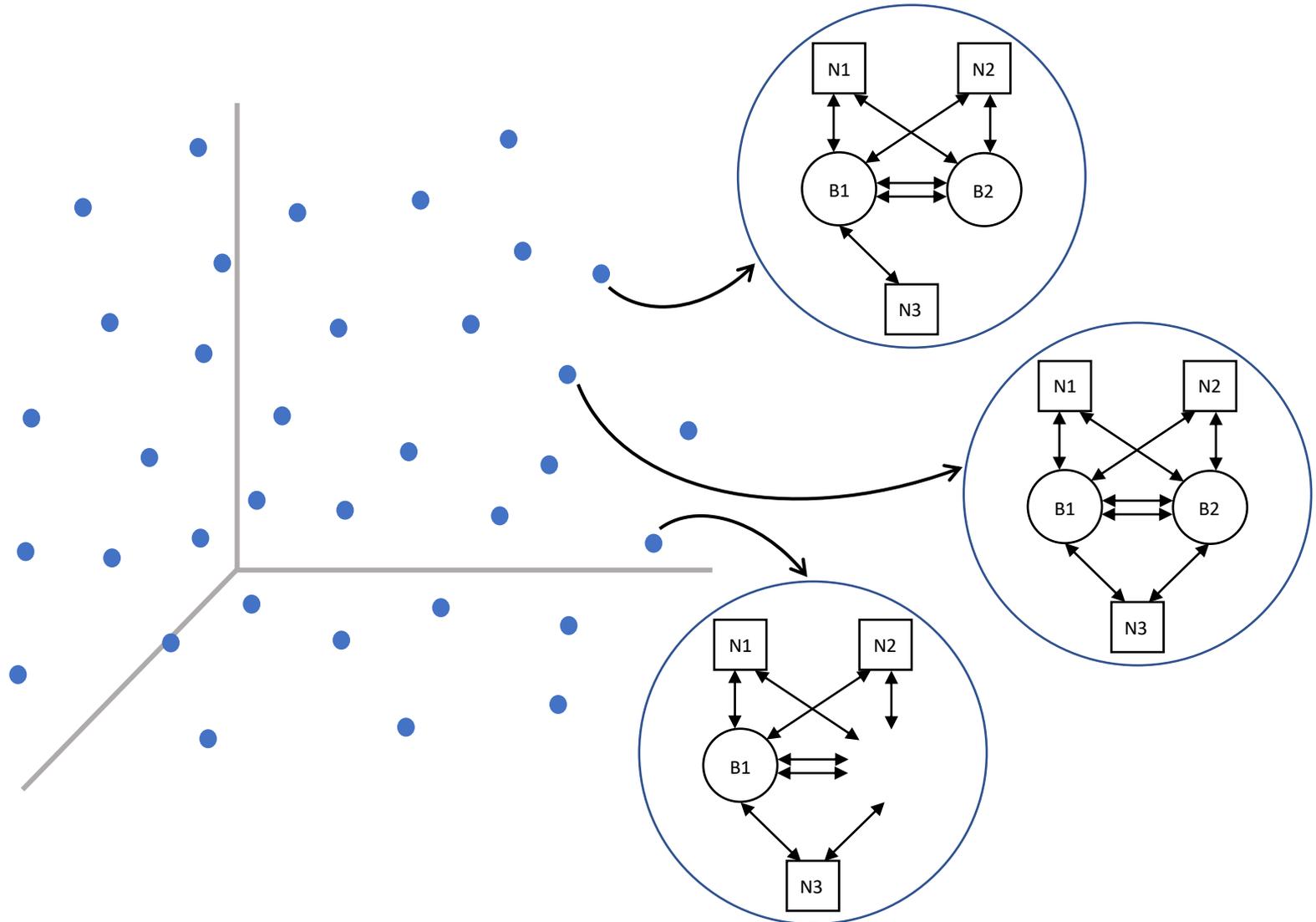
Introduction



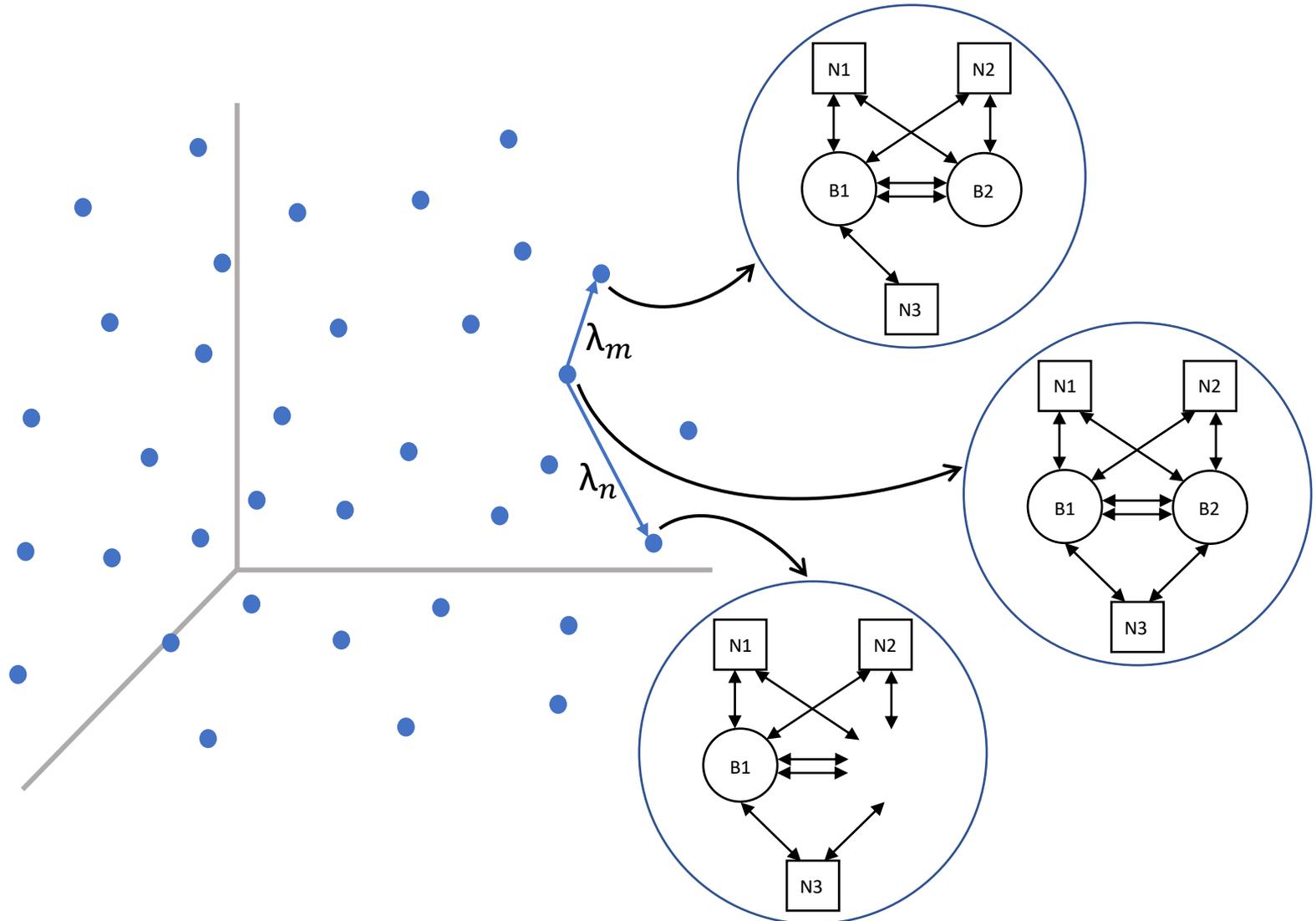
Introduction



Introduction



Introduction

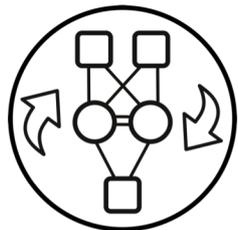


Next steps

- Complete the implementation of the algorithms.
- Extend the work to support the dependability evaluation of TSN networks.
- Extend the work to support temporary faults.

Current research on dependability aspects of TSN at UIB

Inés Álvarez Vadillo



Universitat
de les Illes Balears